

WHAT IS CLAIMED IS:

1. A gaming apparatus comprising:
 - a variable display unit configured to variably display a plurality of symbols;
 - 5 a front side display unit located in front of the variable display unit and configured to enable viewing of the symbols displayed by the variable display unit;
 - an internally winning prize determiner configured to determine an internally winning prize;
 - a stopping controller configured to stop the varying of display of the variable
 - 10 display unit based on a result of determination by the internally winning prize determiner; and wherein,
 - the front side displaying unit does not display any objects on an area for enabling viewing of the symbols displayed by the variable display unit, and
 - a prize is awarded if a stopped state displayed on the variable display unit,
 - 15 which is caused by the stopping controller, matches a prescribed stopped state.
2. A gaming apparatus according to claim 1, wherein the front side display unit has an opening area where the symbols displayed by the variable display unit to be seen.
- 20 3. A gaming apparatus according to claim 1, further comprising a plurality of stoppers configured to stop the varying of display of the variable display unit.